

# OPERATION<sup>®</sup>

**AGES 6+**

1+ Players

CB2176

**ADULT ASSEMBLY REQUIRED**

## CONTENTS

Gameboard and tweezers • 13 Plastic ailments (including rubber band)

## OBJECT

Collect the most ailments by removing them from the gameboard without getting buzzed to win!

## THE FIRST TIME YOU PLAY

1. Insert batteries. (See battery information on right.)
2. Carefully remove the ailment pieces from the plastic frame. If needed, use an emery board or sandpaper to remove the excess plastic from the game pieces. Discard the frame after removing all the game pieces.
3. Remove the other ailments and rubber band from the plastic bag. Discard the bag.

## GET READY!

1. Place each ailment in the matching space on the gameboard. Stretch the rubber band between the two pegs in Cavity Sam's leg.
2. Place the tweezers where all players can reach them.

## LET'S PLAY!

The youngest player goes first. Play moves to the left.

### ON YOUR TURN

Choose an ailment, and use the tweezers to try to remove it from the gameboard without touching the metal sides.

- If you touch the metal sides, you'll get buzzed, and Cavity Sam's nose will light up! Leave the ailment in its space.
- If you remove the ailment without touching the metal sides, you get to keep it! Place it in front of you.

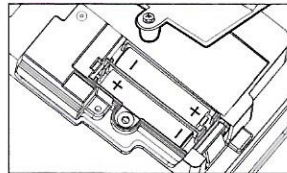
Once your turn ends, the player to your left may try to remove any ailment.

## WIN!

The game ends when all of the ailments have been collected. The player with the most ailments wins!

## SOLO PLAY!

Practice your doctor skills! Play as described above, and see how many tries it takes you to collect all of the ailments.



### To insert batteries:

Use a Phillips/cross head screwdriver(not included).

**x2<sup>1.5VAA</sup>**  
**ALKALINE BATTERIES**  
**REQUIRED Not included**

## IMPORTANT: BATTERY INFORMATION

### ⚠ CAUTION:

#### 1. TO AVOID BATTERY LEAKAGE

- a. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and - polarity markings.
  - b. Do not mix old batteries and new batteries or standard (carbon-zinc) with alkaline batteries.
  - c. Remove exhausted or dead batteries from the product.
  - d. Remove batteries if product is not to be played with for a long time.
  - e. Do not short-circuit the supply terminals.
  - f. **RECHARGEABLE BATTERIES:** Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. **DO NOT RECHARGE OTHER TYPES OF BATTERIES.**
2. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.

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